



# SYNDROME

# SYNDRONE // CREDITS

## SOUND DESIGN AND SAMPLE CONTENT:

Ivo Ivanov : [www.ivanovsound.com](http://www.ivanovsound.com)

## GRAPHIC DESIGN:

Redesign Coming Soon

## ABOUT US:

Glitchmachines was established in 2005 by sound designer and electronic musician Ivo Ivanov. For the first 5 years of our brand's existence, we were focused on building handcrafted circuit-bent hardware instruments. We sold a limited number of units through boutique synthesizer retailers Analogue Haven and Robotspeak in California and we custom made instruments for numerous high-profile artists and sound designers. In 2010, we shifted our focus toward creative software plugins and sound effects packs.

## LEGAL:

We need your support to be able to continue to bring you new products - please do not share our plugins and packs illegally. Piracy directly affects all of the creative people whom work hard to bring you new tools to work with!

For full Terms & Conditions, please refer to the EULA (End User License Agreement) located in the DOCS folder with this product or visit the Legal page on our website.

Glitchmachines ® [www.glitchmachines.com](http://www.glitchmachines.com)

## SUPPORT:

Our download links expire after 30 days for security reasons but you can always contact us to request a new download via email: [sales@glitchmachines.com](mailto:sales@glitchmachines.com)

If you require tech support, you may reach us at: [support@glitchmachines.com](mailto:support@glitchmachines.com)

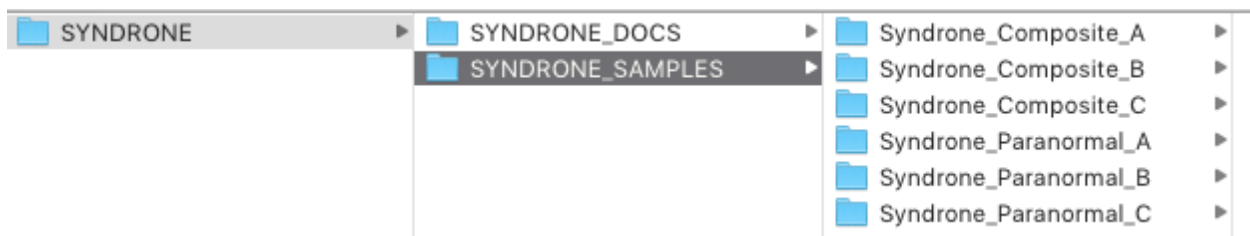
## SETUP:

Due to this pack's significant size, it has been split up into 6 separate folders which you will need to download individually.

All you have to do is to consolidate the contents of the 6 parts into the appropriate folder as explained below.

Once the 6 individual folders have been downloaded to your computer, unzip each folder and place its contents into the **SYNDRONE\_SAMPLES** folder.

Ultimately, you should wind up with the file structure illustrated in the below screenshot (shown on Mac but will be the same on Windows):



Note that the first zip file you download will already contain the proper file structure, including the Docs folder where the User Guide is located (shown at top of screenshot).

Simply drag the contents of the remaining zip folders into the **SYNDRONE\_SAMPLES** folder in order to populate it with all the content as shown in the above screenshot.

Once the folders in the pack are organized correctly, your work is done!

You can then import the .wav files directly into your favorite DAW or sampler.

## SYNDRONE DESCRIPTION:

Syndrone is a new sample pack by sound designer Ivo Ivanov, featuring over 8GB of sinister drones and paranormal atmospheres. Designed primarily with sound designers and electronic musicians in mind, Syndrone is presented in full 24bit/96kHz detail with evolving sounds that range between 30 to 120 seconds in length. This massive pack invites you to explore tense dreamscapes, eerie alien environments, epic battle drones and haunted soundscapes from another dimension.

Syndrone's slowly evolving performances are designed to provoke feelings of tension, anxiety, annihilation and doom. Whether you are working on a post-apocalyptic video game, dark electronic track, sci-fi television series or cinematic trailer for a horror film, this pack will infuse your projects with the distinct mind-bending aesthetics our samples are renowned for. Let Syndrone lead you into the shadows, dragging you deeper and deeper into the darkest corridors of your imagination.

## SAMPLE CONTENT OVERVIEW:

Syndrone features 6 folders of samples, split into two groups:

- 3 X **COMPOSITE**: complex designed sounds comprised from various layers
- 3 X **PARANORMAL**: less sonically dense haunted and ethereal passages

It's important to approach these sounds with a creative ear, thinking of them as scenes, environments, miniature performances, textures, moods, etc.

All sounds are presented in 24bit/96kHz .wav format, allowing you to easily load them into your favorite DAW or software and hardware samplers.

If you own Polygon or Cataract (or any other sampler), load up your favorite sounds and use the sampler's modulation and processing facilities to further customize the material. Try layering sounds from the Composite and Paranormal categories to come up with intense variations of your own.

Although the focus with this pack is to bring you lengthy, evolving soundscapes, don't hesitate to chop the samples into shorter segments in order to conform them to your projects.

In some cases, you will find variations of samples with/without sub bass. While this isn't the case for every sound, we wanted to bring you these separated versions for certain samples in order to ultimately maximize the flexibility of the content.

Thanks for purchasing Syndrone!

Check out the rest of our products at: [www.glitchmachines.com](http://www.glitchmachines.com)